

Official Rules

Promotion Name: THE PRICE IS RIGHT™ Second Chance Drawing

OFFICIAL RULES

- From **Monday, October 3, 2022, at 12:00 AM – Sunday, June 11, 2023, at 11:59 PM** (the "Promotional Period"), any non-winning and active (subject to change) qualifying \$2 **THE PRICE IS RIGHT™** (#1573) and \$5 **THE PRICE IS RIGHT™** (#1574) scratch tickets may be used to enter **THE PRICE IS RIGHT™ Second Chance Drawing ("Promotion")**.
 - Ticket(s) that are eligible for entry are subject to change at the discretion of the New Hampshire Lottery.
- A player enters the **Promotion** by playing **THE PRICE IS RIGHT™** themed second chance promotional game (the "**Promotional Game**") to reveal the number of Draw Entries (associated with their non-winning ticket) they will receive and be entered into the **Promotion** for a chance to win a Trip Prize.
- A player can play the **Promotional Game** in order to reveal Draw Entries into the **Promotion**.
- Players will be given the opportunity to bypass the **Promotional Game** to directly reveal the number of Draw Entries they receive.
- Upon entering the eligible ticket, the player will receive a prompt to 'Submit Ticket' and then are given the choice to 'Click Here to Play' or 'Skip Playing & Reveal My Entries'.
- The Player can see any Draw Entries awarded by checking the 'My Draw Entries' page.
- Each \$2 **THE PRICE IS RIGHT™** (1573) non-winning ticket is eligible to receive from two (2) to ten (10) Draw Entries, awarded at random, for each individual ticket successfully entered. All Draw Entries are predetermined.
- Each \$5 **THE PRICE IS RIGHT™** (1574) non-winning ticket is eligible to receive from five (5) to twenty-five (25) Draw Entries, awarded at random, for each individual ticket successfully entered. All Draw Entries are predetermined.

PROMOTIONAL GAMES AND HOW TO PLAY

When the player elects to play, the **Promotional Game** will reveal one (1) of four (4) mini games to be selected at random: PLINKO®, PUNCH A BUNCH™, SECRET X™ or the SHELL GAME™. Upon completion of the game play, which will last approximately forty-five to sixty seconds (:45-:60), a results screen will appear revealing to the player the number of entries they have won for the next drawing.

- **PLINKO® How to Play:**
 - Each PLINKO® chip will move right to left across the top of the game board.
 - The player will click or tap on the game board which will cause the chip to drop and fall into one of the nine (9) spaces at the bottom. The player will receive three (3) chips to drop.
 - The player will be awarded the total number of Draw Entries corresponding to the space from all three (3) chip drops.
- **PUNCH A BUNCH™ How to Play:**

- A PUNCH A BUNCH™ board will appear with twenty-five (25) available punch board slots.
- The player will click or tap on the slot to reveal the entries and will be given three (3) punch board selections.
- The player will be awarded the total number of Draw Entries corresponding to the punch board slots from all three (3) punch board selections.
- **SECRET X™ How to Play:**
 - A SECRET X™ board will appear and the player will be prompted to place three (3) Xs on the board, choosing from all available spaces.
 - After the player places all three (3) Xs on the board, the middle row will rotate to reveal the hidden X.
 - If the player matches three (3) Xs in a row, diagonally or horizontally, the player will be awarded the total number of Draw Entries corresponding to the Xs matched.
- **SHELL GAME™ How To Play:**
 - Four (4) cups will appear, and only one (1) will have a ball underneath.
 - The player will follow the ball as the four (4) cups are automatically shuffled.
 - Once the shuffling of the cups stop, the player will click or tap on the cup they believe where the ball is hidden. The player will be given four (4) cup selections.
 - The player will be awarded the total number of Draw Entries corresponding to the correct cup selections.

Once a player has entered four (4) eligible **THE PRICE IS RIGHT™** instant tickets, the player will receive a **SHOWCASE SHOWDOWN™** Bonus feature where the player has the chance to win extra Draw Entries. This Bonus feature will occur after every four (4) eligible tickets are entered, e.g. four (4) tickets, eight (8) tickets, twelve (12) tickets, etc.

- **SHOWCASE SHOWDOWN™ Bonus How To Play:**
 - The player will click or tap on the SPIN button to activate the **SHOWCASE SHOWDOWN™** Wheel Spin.
 - The number the wheel lands on when it stops spinning is the number of bonus Draw Entries the player will be awarded. Players will be awarded a minimum of five (5) entries and a maximum of one hundred (100) entries.

ADDITIONAL DETAILS

- If the player does not wish to play the **Promotional Game**, the player may click, “Skip Playing & Reveal My Entries” to go directly to the reveal to see the player’s Draw Entries awarded. The number of Draw Entries a player receives is randomized.
- Once the ticket entry is accepted through My603 Rewards, the same ticket information will not be accepted a second time for the duration of the **Promotion**.
- **THE PRICE IS RIGHT™** instant tickets purchased from a state other than New Hampshire are ineligible for entry into the **Promotion** and will be disqualified.
- Entry is limited to twenty-five (25) total tickets per person per day (24-hour period).

- For example, a \$5 non-winning **THE PRICE IS RIGHT™** (#1574) scratch ticket will count as one (1) of the twenty-five (25) total entries.
- A player does not need to retain the game ticket(s) submitted as proof of eligibility to claim their prize if selected as a winner.
- Three (3) drawings will be conducted. Each drawing will be announced at least thirty (30) days in advance of the Entry Deadline. Entry Deadlines and Draw Dates will be determined based on ticket sales and trip timing.
- When Entry Deadlines and Drawings are announced, they will be posted, at a minimum, on the Lottery website and below:

ENTRY DEADLINE	DRAW DATE
Sunday, December 11, 2022 at 11:59 PM	Thursday, December 15, 2022
Sunday, January 29, 2023 at 11:59 PM	Thursday, February 2, 2023
Sunday, June 11, 2023 at 11:59 PM	Thursday, June 15, 2023

- If a selected winner is unable to claim the prize, it will be awarded to the next eligible alternate. The final verified drawing results will be posted to the website and mobile app once the lottery has received and processed the winner’s prize claim documents.

To be eligible, a player must have a My603Rewards account via the NH Lottery mobile app. Tickets must be entered online through their My603Rewards account on the NH Lottery mobile app, which is located in both the Apple and Android application stores. Deadline for entry is **June 11, 2023, at 11:59 PM** to participate in the drawing.

Existing My603Rewards or New Hampshire iLottery account holders can log in through the mobile application. New participants must register for a My603Rewards or login using their New Hampshire iLottery account credentials through the mobile application. By successfully transmitting a completed online entry on the mobile app with the appropriate information as directed underneath **THE PRICE IS RIGHT™** Second Chance Drawing screen, each participant or each eligible ticket will be entered into the Promotion.

Entries of game ticket serial numbers determined to be in an expired, stolen or not part of a valid sold or promotional inventory status are not eligible.

All information submitted online by entrants is subject to, and will be treated in a manner consistent with, the New Hampshire Lottery Commission's (hereinafter, "the Lottery") Privacy Policy, which is currently accessible at: <https://www.nhlottery.com/Privacy-Policy>. The Lottery, at its discretion, reserves the right to select and/or change the prize(s) to be awarded as part of this Promotion. Entrants must be a US Person, 18 years of age or older. Void where prohibited or restricted by law.

All promotions are governed by and subject to New Hampshire Administrative Rules SW 6000 “Rules for Second Chance Drawings.” A copy of the administrative rules is currently available here: http://www.gencourt.state.nh.us/rules/state_agencies/sw6000.html.

INTERNET CONDUCT AND LIMITATIONS OF LIABILITY:

Any attempt by a user, participant or any other individual to deliberately damage the system or undermine the legitimate operation of this Promotion, is a violation of criminal and civil laws, and should such an attempt be made, the Lottery reserves the right to seek damages from any such person or persons as permitted by law.

Neither the Lottery, any of the Released Parties (as defined herein), nor any of its employees, commissioners, owners, directors, officers, affiliates, subsidiaries, and assignees are responsible for illegible, late, lost, damaged, incomplete or misdirected entries, or responsible for incorrect or inaccurate information, whether caused by the website, mobile application, or by any of the equipment or programming associated with or utilized in this Promotion.

Neither the Lottery, any of the Released Parties, nor any of its employees, commissioners, owners, directors, officers, affiliates, subsidiaries and assignees are responsible for any error, omission, interruption, deletion, defect, delay in operation or transmission, communication failure, regardless of cause, with regard to any equipment, systems, networks, lines, satellites, servers, computers or providers utilized in any aspect of the operation of the Promotion, which may include without limitation, inaccessibility or unavailability of the internet, the website or any combination thereof; theft or destruction or unauthorized access of the website; any injury or damage to the participants or to any other person's computer(s) or smartphone related to or resulting from participating in this Promotion, or downloading materials from or use of the website.

RANDOM NUMBER GENERATOR DRAWING AND RESULTS:

The actual drawing date will be determined by the Lottery personnel, at the direction of the Executive Director, and the final verified drawing results will be posted to the website and mobile app once the lottery has received and processed the winner's prize claim documents. The Prize winners will be randomly selected from among all eligible entries received. Subject to verification of eligibility and compliance with these Official Rules, the potential winners will be declared the official winners of this Promotion. For each of the three (3) drawings there will be one (1) winner for three (3) winners total.

Each winner will receive a Trip Prize of a four-day, three-night trip for the New Hampshire Lottery prizewinner ("Prizewinner") and one (1) guest to Las Vegas, Nevada to occur September 4, 2023 to September 7, 2023.

The Trip Prize includes:

- Roundtrip coach airfare for up to two (2) people from any U.S. International airport to Harry Reid International Airport in Las Vegas, Nevada (inclusive of all associated security fees, taxes and surcharges);
- Ground transfers between Harry Reid International Airport and the destination hotel and, if necessary, between MDI hosted events;
- One (1) double occupancy room accommodations (room and room tax only) at a 3-star or better hotel in Las Vegas, Nevada for three (3) nights;
- One thousand dollars (\$1,000) spending money for the Prizewinner to be provided two (2) weeks prior to the scheduled trip departure date; and
- Admission to the COME ON DOWN Challenge (the "**Challenge**") theater/venue for the Prizewinner and guest or duly authorized proxy, shall have one (1) chance to participate in the

Challenge to win a prize from one thousand dollars (\$1,000) up to fifty million dollars (\$50,000,000) as further described in the **Official Challenge Details (see below for details)**. The Prizewinner's guest may sit with the Prizewinner but will not be eligible to be a participant in the Challenge unless the guest has been appointed as the Prizewinner's proxy.

OVERVIEW OF THE COME ON DOWN CHALLENGE:

The Challenge shall be conducted according to event Challenge and Security Procedures generated by Scientific Games ("SG") and MDI, collectively the Lottery's vendor, and its third-party underwriters. Final Challenge details (the "Challenge Details") explaining how the Challenge will be conducted will be provided to the LOTTERY no later than sixty (60) days prior to the date of the Challenge.

Each New Hampshire Lottery Prizewinner ("Contestant") (or an assigned proxy) shall participate as a Contestant in the Challenge together with Contestants from other participating lottery jurisdictions (collectively, the "Contestants").

There will be three (3) rounds (each a "ROUND") for the Challenge.

ROUND #1 PUNCH A BUNCH™: All Contestants (each a "PUNCH A BUNCH Contestant") will participate in ROUND #1. ROUND #1 reduces the number of PUNCH A BUNCH Contestants down to ten (10) finalists (each a "BIG WHEEL SPIN Finalist"). The ten (10) BIG WHEEL SPIN Finalists will advance to ROUND #2. The eliminated PUNCH A BUNCH Contestants may win a Prize between \$1,000 and \$5,000;

ROUND #2 BIG WHEEL SPIN: ROUND #2 reduces the ten (10) BIG WHEEL SPIN Finalists down to one (1) finalist (the "Grand Prize Finalist"). The nine (9) eliminated BIG WHEEL SPIN Finalists may win a Prize between \$5,000 and \$50,000; and

ROUND #3 PLINKO® (GRAND PRIZE FINALE): The final Grand Prize Finalist plays for the chance to win a Prize from \$12,500 up to \$50,000,000.* Prizes of \$1,000,000 and above shall be paid in the form of an annuity over thirty (30) years. In the case of the Grand Prize Finalist's death, any remaining annuitized payments will continue to be made to the estate of the deceased.

*If elected by the Grand Prize Finalist and upon LOTTERY's approval, lump-sum payments for Prizes of \$1,000,000 and above shall be awarded. For example, the Grand Prize Finalist may elect to receive a lump-sum, one-time payment of \$36,000,000 in lieu of the \$50,000,000 annuity.

Each ROUND will be played separately.

Additional Conditions:

- a. Contestant and guest shall be required to comply with the Department of Homeland Security's REAL ID Act and all other programs to attend the event. For more information, please see: <https://www.dhs.gov/real-id>.
- b. If applicable, Contestant and guest shall be required to follow all health and safety protocols, including always wearing a facemask and following social distancing guidelines, as instructed by the event's staff and volunteers and all federal, state, and local guidelines relating to COVID-19 or any pandemic.

- c. Contestant's guest may sit with the Contestant but will not be eligible to be a Contestant in the Challenge unless they have been designated as the Contestant's proxy.
- d. Contestants must be twenty-one (21) or older to participate in the Challenge. If they are unable to participate because of age or for any other reason, a proxy will be designated.
- e. Contestants will be mailed the Challenge Details concerning the Challenge prior to their trip departure.
- f. MDI will issue an IRS Tax Form W-2G for the Prize amounts won during the Challenge and provide a copy to the LOTTERY.
- g. All ROUNDS will be audited by an independent auditor.
- h. The payment of Prizes awarded to each Contestant or Finalist during the Challenge is the sole responsibility of MDI. All Prizes in the Challenge are underwritten by either MDI, third parties, or both, and cash prizes of one million dollars (\$1,000,000) or more are paid as a thirty (30) year annuity or, if elected by the Grand Prize Finalist and approved by the LOTTERY, as a lump-sum payment to the applicable Contestant or Finalist. Prizes are not considered won by a Contestant or Finalist, and are not payable unless and until the third-party underwriter of such Prizes (where applicable), SG's Drawing Manager, and the independent Challenge Auditor certify that the Challenge has been conducted appropriately and in accordance, in all material respects with the Challenge and Security Procedures, that a Finalist has validly won the cash prize pursuant to the Challenge and Security Procedures and is entitled to receive the Prize, and the third-party underwriter of such Prize (where applicable) has accepted the obligation to pay the Prize to the winning Contestant or Finalist. Participating lotteries shall have no liability for any Prizes.
- i. All Prizes won by the Contestants will be subject to the LOTTERY's debt setoff procedures.
- j. All Prizes are not for resale and are not transferable.
- k. FAILURE TO COMPLY WITH ANY OF THE OFFICIAL PROMOTION AND/OR CHALLENGE DETAILS, PROMOTION AND/OR CHALLENGE PROCEDURES, INDIVIDUAL CHALLENGE GUIDELINES, ANY OTHER GUIDELINES, OR CODES OF CONDUCT SET FORTH BY MDI, MAY RESULT IN A CONTESTANT'S DISQUALIFICATION AT MDI'S SOLE AND ABSOLUTE DISCRETION AND/OR THE REVOCATION OF ANY PRIZE WON DURING THE CHALLENGE.

The Challenge is being administered by MDI and SG. Any questions regarding the Challenge, including questions regarding the assignment of proxies, prize payments, and tax liability or withholding for Prizes, should be directed to MDI at 1-800-201-0108. Participation in the Challenge may be subject to other local, state and federal laws, including the laws of the State of Nevada.

The odds of winning are dependent upon total entries into **THE PRICE IS RIGHT™ Promotion**.

At the conclusion of each drawing described above, five (5) alternate tickets will be drawn. If a selected winner is unable to claim the prize, it will be awarded to the next eligible alternate. The odds of winning are dependent upon total entries into **THE PRICE IS RIGHT™ Promotion**.

GENERAL RULES:

All prize details, including without limitation, shall be determined in the sole and absolute discretion of the Lottery. Employees, officers or directors of the Lottery, including its affiliates, subsidiaries, advertising and promotion agencies, suppliers, or any relative or spouse of such an employee, officer or director, living as a member in such employee, officer or director's household, are not eligible to enter this Promotion. Void where prohibited by law.

The prizes will be as described above and there will be no substitution by cash.

Federal taxes estimated at 24% of the value of the Trip Prize package will be borne by the Lottery Commission. The Lottery Commission's vendor, SG or MDI, will send winners IRS Forms W-2G in January of the year following the respective usage of the awarded prize. Any prize amount won in the COME ON DOWN Challenge, the taxes and fees associated with that prize will be the responsibility of the Prizewinner. Additionally, any other taxes or fees not expressly noted, will be the responsibility of the Prizewinner.

Winners will be notified by mail, e-mail or telephone, using the contact information the player used to register their My603Rewards account. Prizes will be dispatched by SG and MDI.

To claim a prize, each winner shall complete a Commission Prize Claim Form and return same within thirty (30) days of the forms being mailed from the Lottery. Failure to comply will result in the prize package being forfeited and the prize will be awarded to the first available alternate winner.

The Lottery reserves the right to amend the drawing rules as necessary without prior notice no less than ten (10) days before any drawing.

The Lottery offers no warranties or guarantees of product quality and that availability and quality of the prize and its conformance to advertised representations is the sole responsibility of the promotional partner.

All Trip Prize packages may be subject to the rules, regulations, and restrictions imposed by SG, MDI and any associated entities. Prizewinners and guests agree to abide by any and all rules and restrictions associated with the Trip Prize packages.

Acceptance of the prize constitutes permission for the Lottery and their agencies to use the prize winner's name and/or likeness worldwide, in perpetuity, for purposes of advertising and trade without further compensation, notification or permission unless prohibited by law, in any and all media now known or hereafter devised. Further, by accepting a prize, each prize winner agrees to hold the Lottery, including its directors, officers, employees and agents, absolutely harmless against any and all claims and/or liability arising out of the ownership and/or use of a prize.

PRIZE WINNER ASSUMES ALL LIABILITY FOR ANY INJURY OR DAMAGE CAUSED, OR CLAIMED TO BE CAUSED, BY PARTICIPATION IN THIS PROMOTION OR USE OR REDEMPTION OF ANY PRIZE. THE LOTTERY MAKES NO WARRANTY, GUARANTEE OR REPRESENTATION OF ANY KIND CONCERNING ANY PRIZE (OR ANY PORTION THEREOF) AND DISCLAIM ANY IMPLIED WARRANTY. BY PARTICIPATING IN THIS PROMOTION, ALL ENTRANTS AGREE TO BE BOUND BY THESE OFFICIAL RULES.

Employees of the Lottery, their vendors and advertising company and immediate family members of the same household are prohibited from participating in any second chance drawing.

The Lottery, at their sole discretion, may disqualify an entry, winner, or designee from participating in any aspect of the drawing if they deem or suspect that such person has engaged in or has attempted to engage in any of the following:

- Act in violation of these Official Rules, Terms of Use, or Privacy Statement;
- Act with intent to annoy, harass or abuse any other person;
- Behave in any unsportsmanlike, inappropriate, uncooperative, disruptive, fraudulent, potentially fraudulent, or unusual behavior or activity; or
- Participate in any activity deemed to be generally inconsistent with the intended operation of the drawing.

The Lottery reserves the right to prosecute and seek damages from any such individual to the fullest extent of the law.

All materials submitted become the property of the Lottery and will not be returned.

CHILD SUPPORT INTERCEPT – Pursuant to RSA 284:21-v, the Lottery is required to review all lottery prize claims subject to federal tax reporting with a child support database provided by the Department of Health and Human Services (DHHS). In the event that a winner of any prize package described above owes child support, the winner shall have up to 21 days from the draw date to settle the total arrearage due as determined by DHHS to the DHHS, after which settlement the winner will be awarded the prize. Failure to settle any arrearage shall result in that winner's prize package being forfeit and the package will be issued to the first available alternate winner. The original winner(s) owing Child Support shall receive no other prize or compensation from the Lottery relating to this game.

Prizes & Drawings

Drawing Schedule

ENTRY BEGINS

Monday, October 3, 2022 at 12:00 AM

ENTRY DEADLINE	DRAW DATE
Sunday, December 11, 2022 at 11:59 PM	Thursday, December 15, 2022
Sunday, January 29, 2023 at 11:59 PM	Thursday, February 2, 2023
Sunday, June 11, 2023 at 11:59 PM	Thursday, June 15, 2023

PRIZES

Fulfillment of these prizes are outlined in the General Rules for this promotion. Below outlines what is included for each prize:

Trip Prize of a four-day, three-night trip for the New Hampshire Lottery prizewinner (“Prizewinner”) and one (1) guest to Las Vegas, Nevada to occur Monday September 4, 2023 – Thursday, September 7, 2023.

The Trip Prize includes:

- Roundtrip coach airfare for up to two (2) people from any U.S. International airport to Harry Reid International Airport in Las Vegas, Nevada (inclusive of all associated security fees, taxes and surcharges);
 - Ground transfers between Harry Reid International Airport and the destination hotel and, if necessary, between MDI hosted events;
 - One (1) double occupancy room accommodations (room and room tax only) at a 3-star or better hotel in Las Vegas, Nevada for three (3) nights;
 - One thousand dollars (\$1,000) spending money for the Prizewinner to be provided two (2) weeks prior to the scheduled trip departure date; and
 - Admission to the COME ON DOWN Challenge (the “**Challenge**”) theater/venue for the Prizewinner and guest or duly authorized proxy, shall have one (1) chance to participate in the Challenge to win a Prize from one thousand dollars (\$1,000) up to fifty million dollars (\$50,000,000) as further described in the **Official Challenge Details (see below for details)**. The Prizewinner’s guest may sit with the Prizewinner but will not be eligible to be a participant in the Challenge unless the guest has been appointed as the Prizewinner’s proxy.
- **The prizes will be as described above and there will be no substitution by cash.**

FAQs

Questions about **THE PRICE IS RIGHT™** Second Chance Drawing.

What is the promotional period?

The promotional period runs from **Monday, October 3, 2022 at 12:00 AM and ends on a Sunday, June 11, 2023, at 11:59 PM.**

When is the deadline to enter my ticket(s)?

Deadline to enter tickets for **Drawing #1 is Sunday, December 11, 2022 at 11:59 PM**

Deadline to enter tickets for **Drawing #2 is Sunday, January 29, 2023 at 11:59 PM**

Deadline to enter tickets for **Drawing #3 is Sunday, June 11, 2023 at 11:59 PM**

What are the prizes for THE PRICE IS RIGHT™ Second Chance Drawing Promotion?

There will be three (3) prizes total; one (1) prize awarded at each of the three (3) drawings and will consist of:

Trip Prize of a four-day, three-night trip for the New Hampshire Lottery prizewinner ("Prizewinner") and one (1) guest to Las Vegas, Nevada to occur September 4, 2023 – September 7, 2023. The Trip Prize includes:

- Roundtrip coach airfare for up to two (2) people from any U.S. International airport to Harry Reid International Airport in Las Vegas, Nevada (inclusive of all associated security fees, taxes and surcharges);
- Ground transfers between Harry Reid International Airport and the destination hotel and, if necessary, between MDI hosted events;
- One (1) double occupancy room accommodations (room and room tax only) at a 3-star or better hotel in Las Vegas, Nevada for three (3) nights;
- One thousand dollars (\$1,000) spending money for the Prizewinner to be provided two (2) weeks prior to the scheduled trip departure date; and
- Admission to the COME ON DOWN Challenge (the "**Challenge**") theater/venue for the Prizewinner and guest, and the Prizewinner, or duly authorized proxy, shall have one (1) chance to participate in the Challenge to win a prize from one thousand dollars (\$1,000) up to fifty million dollars (\$50,000,000). The Prizewinner's guest may sit with the Prizewinner but will not be eligible to be a participant in the Challenge unless the guest has been appointed as the Prizewinner's proxy.

When will the THE PRICE IS RIGHT™ Second Chance Drawing Promotion drawing results be available?

The drawing will be conducted, and final verified drawing results will be posted to the website and mobile app once the lottery has received and processed the winner's prize claim documents.

Which tickets are eligible for the THE PRICE IS RIGHT™ Second Chance Drawing Promotion?

From **Monday, October 3, 2022 at 12:00 AM and ends on a Sunday, June 11, 2023, at 11:59 PM** (the "Promotional Period"), any non-winning and active (subject to change) qualifying \$2 **THE PRICE IS RIGHT™** (#1573) and \$5 **THE PRICE IS RIGHT™** (#1574) scratch tickets may be used to enter the **THE PRICE IS RIGHT™ Second Chance Drawing** ("Promotion").

How do I know if my ticket is eligible?

If you have non-winning \$2 **THE PRICE IS RIGHT™** (#1573) and \$5 **THE PRICE IS RIGHT™** (#1574) scratch tickets that are active (meaning it is still eligible for cashing at retail) that ticket is eligible for entry. Otherwise, a message will appear once a ticket is scanned on the app saying whether or not it is eligible.

Am I responsible for any taxes on these prizes?

Federal taxes estimated at 24% of the value of each trip package that is valued at \$600 or greater will be borne by the Commission. The Commission's vendor, SG or MDI, will send winners IRS Forms W2-G in January of the year following the respective usage of the awarded prize. Any prize amount won in the Come On Down Challenge, the taxes and fees associated with that prize will be the responsibility of the Prizewinner. Additionally, any other taxes or fees not expressly noted, will be the responsibility of the Prizewinner.

Can I enter the drawing more than one time?

Yes! Registered My603Rewards can enter a maximum 25 total tickets per day.

An entrant may only win one (1) prize.

Do I need to keep my tickets after submitting them into the drawings?

No, you are not required to keep your tickets.

Can I mail in my entries?

No, only entries via the NH Lottery mobile app are allowed.

COME ON DOWN! CHALLENGE

OFFICIAL DETAILS

DESCRIPTION

COME ON DOWN Challenge promotion (the "**Challenge**") is an event experience produced by Scientific Games, LLC. ("**SG**" or "**Producer**") in connection with participating state lotteries ("**Lotteries**" or "**Lottery**"). The Challenge will take place in Las Vegas, Nevada, in or about Fall of 2023. The specific date and location of the Challenge are subject to change at the sole discretion of SG and should the date and location change, SG shall make every effort to post the update to the Lottery's website no later than ninety (90) days prior to the Challenge.

Lottery trip prize winners (the "**Contestants**") are randomly selected by participating Lotteries per individual state Lottery rules. The total number of Challenge Contestants depends upon Lottery participation levels. Each Contestant will receive a Lottery-sponsored trip to Las Vegas, NV to participate in a non-broadcast, lottery-winners-only **COME ON DOWN Challenge** for the chance to win prizes ranging from a minimum of one thousand dollars (\$1,000) up to a grand Prize opportunity for one (1) Contestant to win up to fifty million dollars (\$50,000,000) (each a "**Prize(s)**").

By participating in the Challenge, each Contestant agrees that all decisions regarding the Challenge, including but not limited to the random selection of all Contestants, proxies, judging, game guidelines, program production, game play, penalties and disqualification determinations, technical difficulties, mechanical failures, or human errors; including but not limited to the premature reveal of any Challenge material or elements, the malfunction of any piece of stage equipment or electronics, the failure of any audio equipment, and the awarding of Prizes, are at the sole and exclusive discretion of SG and are final and binding on all Contestants and not subject to appeal.

Prize awards are not considered won by a Contestant, and are not payable unless and until the following conditions are met:

- the third-party underwriter of such Prize award certifies that the Challenge has been conducted appropriately and in accordance with these COME ON DOWN! Challenge Official Details (the "Official Challenge Details);***
- that a Contestant has validly won the Prize award pursuant to these Official Challenge Details and is entitled to receive the Prize award;***
- that the third-party underwriter has accepted the obligation to pay the Prize award to the winning Contestant; and***
- that the Contestant meets all participating Lottery selection and Prize validation requirements.***

FAILURE TO COMPLY WITH ANY OF THESE OFFICIAL CHALLENGE DETAILS, INDIVIDUAL GAME GUIDELINES, ANY OTHER GUIDELINES, OR CODES OF CONDUCT SET FORTH BY SG, MAY RESULT IN A CONTESTANT'S DISQUALIFICATION AT SG'S SOLE AND ABSOLUTE DISCRETION AND/OR THE REVOCATION OF ANY PRIZE WON.

CONTESTANT ELIGIBILITY

Each Contestant or his or her Proxy must be at least twenty-one (21) years of age or older and meet all eligibility requirements as determined by individual Lottery regulations in order to be eligible to participate in the Challenge. If a Contestant is not twenty-one (21) years of age, the Contestant shall assign a Proxy to play on his or her behalf. If the Contestant does not timely assign an eligible Proxy to play on his or her behalf, SG shall assign an eligible Proxy. SG may also appoint a Proxy should the Contestant arrive at the Challenge and in SG's judgement is intoxicated or otherwise is incapable of participating in the Challenge.

Proxy - A Proxy will be a non-Contestant who could be designated by a Contestant or assigned by SG to participate in the activities described herein. Proxies are not entitled to keep any winning(s) won on behalf of a Contestant. Notwithstanding any portion of these Official Challenge Details to the contrary, a Proxy **assigned by SG** to participate in the Challenge on behalf of a Contestant shall not be vested with the power, authority or discretion to (i) make any decision pertaining to these Official Challenge Details for or on behalf of the Contestant represented by such assigned Proxy; or (ii) risk or forfeit, during the conduct of the Challenge, any winnings of ten thousand dollars (\$10,000) or greater won by the assigned Proxy on behalf of the Contestant represented by such assigned Proxy. Conversely, however, a Proxy **designated by a Contestant to participate in the** Challenge on behalf of such Contestant shall be vested with the power, authority and discretion to (i) make decisions pertaining to these Official Challenge Details for or on behalf of the Contestant represented by such designated Proxy; and (ii) risk or forfeit, during the conduct of the Challenge, any winnings won by the designated Proxy on behalf of the Contestant represented by such designated Proxy. **Further, no Proxy shall be assigned or designated to participate in the Challenge on behalf of any Contestant who is ineligible to participate in the Challenge.**

SG reserves the right to verify eligibility of each Contestant to participate in the Challenge and, by signing these Official Challenge Details below, the Contestant consents to a background check for purposes of verifying eligibility.

Contestant and Contestant's travel companion are responsible for ensuring their respective compliance with the REAL ID Act, to the extent such Act is applicable to the Contestant's or the Contestant's travel companion's air travel. The REAL ID Act modifies U.S. federal law pertaining to security, authentication, and issuance procedures standards for state driver licenses and

identity documents, as well as various immigration issues pertaining to terrorism.

In addition, the following individuals shall not be eligible to participate:

- (a) an employee, officer or director of any participating state lottery or SG or its affiliates, or any contractor or consultant under agreement with any participating state lottery or SG;
- (b) a contractor or consultant under agreement with the any participating state lottery or SG or its affiliates to review or audit the Challenge, the Challenge Details and the Challenge and Security Procedures;
- (c) an employee of an independent accounting firm under contract with any participating state lottery or SG or its affiliates to observe drawings or site operations and actually assigned to a participating state lottery or SG or its affiliates account and all partners, shareholders, or owners in the local office of the firm;
- (d) an immediate family member (parent, stepparent, child, stepchild, spouse, or sibling) of an individual described in subsections (a), (b), and (c) and residing in the same household; or
- (e) those persons designated by any applicable law, rule or regulation in the jurisdiction of a participating state lottery as ineligible to play its games.

SG reserves the right in its sole and absolute discretion to disqualify any Contestant that it suspects or finds does not meet Eligibility requirements, fails to comply with these Official Challenge Details, has provided inaccurate information on any documents submitted in connection with the Challenge, is acting in a disruptive manner or with the intent to annoy, abuse, threaten or harass any other person, or displays behavior that has the potential to damage the reputation of the Producer, the Challenge, or any other person or entity associated with the Challenge. In the event of disqualification, any and all privileges as a Contestant will be immediately terminated, including the right to receive any Prizes that may already have been won.

To participate in the Challenge, eligible Lottery ticket holders must:

- (a) Be randomly selected by the participating Lottery in one (1) or more promotional, second-chance drawings from among all eligible entries received during the official entry periods;
- (b) Meet all participating Lottery selection and Prize validation requirements; and
- (c) Upon validation, enter the Challenge through the participating Lottery's promotional, second-chance website/app following all entry rules established by the participating Lottery. *

**(See participating Lottery website for official entry and drawing rules.)*

CHALLENGE OVERVIEW

The Challenge will consist of three (3) rounds. ROUND #1 PUNCH A BUNCH™ will reduce the field to ten (10) “**BIG WHEEL SPIN Finalists**”. ROUND #2 BIG WHEEL SPIN will reduce the field of ten (10) BIG WHEEL SPIN Finalists down to one (1) “**Grand Prize Finalist**” who will move on to ROUND #3 PLINKO®. Each ROUND will take place as follows:

ROUND #1 PUNCH A BUNCH™:

At the start of ROUND #1 PUNCH A BUNCH™, each Contestant will be called onstage to select one of the numbered PUNCH A BUNCH game board slots (the “**PUNCH BOARD SLOT(S)**”) to punch out. The number of PUNCH BOARD SLOTS will correspond to the number of Contestants and each will contain a randomly sealed envelope of identical outward appearance and weight (the “**Envelope**”). Contestants will be randomly assigned a unique selection order number corresponding to the number of participating Contestants and this will be the order in which each Contestant is called upon. At time of selection, the Contestant will be asked by the Challenge Host to select the numbered PUNCH BOARD SLOT, announce his or her numbered PUNCH BOARD SLOT selection before retrieving their Envelope. In the event a Contestant should punch out the wrong numbered PUNCH BOARD SLOT, the Contestant will be required to take that Envelope regardless of what he or she announced prior to selection. **If a Contestant is NOT in his or her seat or does NOT respond to the Challenge Host when that Contestant’s selection order number is called, a numbered PUNCH BOARD SLOT will be selected for that Contestant by a Proxy assigned by SG and that will be that Contestant’s Envelope for ROUND #1 PUNCH A BUNCH.** Once all Contestants have made their selection, they will be instructed to simultaneously open their Envelopes at the same time to reveal a message inside.

Each Envelope will contain one (1) of the following messages:

- Ten (10) of the Envelopes will contain a numbered “**GOLDEN PRICE TAG**” message. Each of the ten (10) Contestants revealing this message moves on to ROUND #2 BIG WHEEL SPIN of the Challenge (the “**BIG WHEEL SPIN Finalist(s)**”);
- Four (4) of the Envelopes will contain a “\$5,000” message. Each of the four (4) Contestants revealing this message wins a five thousand dollars (\$5,000) Prize and the Contestants’ game play activity of the Challenge ends;
- Four (4) of the Envelopes will contain a “\$2,500” message. Each of the four (4) Contestants revealing this message wins a two thousand five hundred dollars (\$2,500) Prize and the Contestants’ game play activity of the Challenge ends;
- The remaining Contestants’ Envelopes will each contain a “\$1,000” message. Each of the remaining Contestants revealing this message wins a one thousand dollars (\$1,000) Prize and the Contestants’ game play activity of the Challenge ends.

***The odds of a Contestant successfully moving to ROUND #2 BIG WHEEL SPIN are dependent upon state Lottery participation levels.*

ROUND #2 BIG WHEEL SPIN:

The ten (10) Contestants who randomly selected an envelope containing a numbered “GOLDEN PRICE TAG” message in ROUND #1 PUNCH A BUNCH™ are the BIG WHEEL SPIN Finalists. Each of the “GOLDEN PRICE TAG” messages are individually numbered as follows:

GOLDEN PRICE TAG #01	GOLDEN PRICE TAG #06
GOLDEN PRICE TAG #02	GOLDEN PRICE TAG #07
GOLDEN PRICE TAG #03	GOLDEN PRICE TAG #08
GOLDEN PRICE TAG #04	GOLDEN PRICE TAG #09
GOLDEN PRICE TAG #05	GOLDEN PRICE TAG #10

The order in which each BIG WHEEL SPIN Finalist will participate, corresponds to their numbered “GOLDEN PRICE TAG” message. Each of the BIG WHEEL SPIN Finalists will be given up to two (2) separate wheel (the “**Big Wheel**”) spins (the “**Wheel Spin(s)**”).

Each of the BIG WHEEL SPIN Finalists must determine whether he/she is physically able to spin the Big Wheel prior to participating. If the Contestant determines he/she is not able to spin the Big Wheel, the BIG WHEEL SPIN Finalist may appoint his/her travel companion as his/her Proxy or an SG Proxy can be assigned.

Each of the spaces on the Big Wheel will be labeled with non-repeating values, in five cents (\$0.05) increments, ranging from five cents (\$0.05) up to one dollar (\$1.00) with corresponding monetary values as follows:

\$0.05	\$500.00	\$0.55	\$5,500.00
\$0.10	\$1,000.00	\$0.60	\$6,000.00
\$0.15	\$1,500.00	\$0.65	\$6,500.00
\$0.20	\$2,000.00	\$0.70	\$7,000.00
\$0.25	\$2,500.00	\$0.75	\$7,500.00
\$0.30	\$3,000.00	\$0.80	\$8,000.00
\$0.35	\$3,500.00	\$0.85	\$8,500.00
\$0.40	\$4,000.00	\$0.90	\$9,000.00
\$0.45	\$4,500.00	\$0.95	\$9,500.00
\$0.50	\$5,000.00	\$1.00	\$50,000.00

- The denominations are distributed non-sequentially around the perimeter of the Big Wheel.
- For purposes of the Wheel Spin, all values of the Big Wheel are considered decimal

values of \$1.00 or less, i.e. the “5” space is considered five cents (\$0.05), the “10” space is considered ten cents (\$0.10), etc.

- At the start of each Wheel Spin, the “5” space must be located so the click tab is resting within that space.
- For a Wheel Spin to be considered an “**Eligible Spin**” the following conditions must be met:
 - The Big Wheel must start at the “5” space; and
 - The Big Wheel must be spun in a downward direction; and
 - The Big Wheel must make at least one (1) complete revolution before coming to rest; and
 - Once the Big Wheel is released by the BIG WHEEL SPIN Finalist, the Big Wheel must come to rest without interference from any person or object (other than interference from the components of the Big Wheel itself).
 - Should a Wheel Spin not meet the Eligible Spin criteria outlined above, the Wheel Spin will be deemed to be an “**Ineligible Spin**” and the BIG WHEEL SPIN Finalist may spin the Big Wheel one (1) more time. If on the second attempt, the Wheel Spin is deemed an Ineligible Spin, the BIG WHEEL SPIN Finalist will receive the minimum Prize of five hundred dollars (\$500.00) for that Wheel Spin.
 - Should a Wheel Spin be touched or interfered with by anything or anyone other than the BIG WHEEL SPIN Finalist, the Wheel Spin will be deemed an Ineligible Spin, and the BIG WHEEL SPIN Finalist will receive another Wheel Spin.

After Wheel Spin #1, the BIG WHEEL SPIN Finalist can choose to either ‘STAY’ with the value of the space the Big Wheel landed on or choose to spin again.

- If the BIG WHEEL SPIN Finalist lands on the \$1.00 space in Wheel Spin #1, the BIG WHEEL SPIN Finalist will win fifty thousand dollars (\$50,000.00). If no other BIG WHEEL SPIN Finalist has the same value, he or she will automatically advance to ROUND #3 PLINKO®.
- If the BIG WHEEL SPIN Finalist decides to take Wheel Spin #2, the value of the space the Big Wheel lands on will be added to the value from Wheel Spin #1. For example:
 - If the BIG WHEEL SPIN Finalist’s Wheel Spin landed on the “\$0.05” space in Wheel Spin #1 and the “\$0.65” space in Wheel Spin #2, the combined value equals seventy cents (\$0.70); or
 - If the combined value from the BIG WHEEL SPIN Finalist’s Wheel Spin #1 and Wheel Spin #2 is over one dollar (\$1.00), the BIG WHEEL SPIN Finalist will be awarded five thousand dollars (\$5,000.00) and their game play activity for the Challenge ends; or
 - If the combined value from the BIG WHEEL SPIN Finalist’s Wheel Spin #1 and Wheel Spin #2 equals one dollar (\$1.00), the BIG WHEEL SPIN Finalist will win fifty thousand dollars (\$50,000.00). If no other BIG WHEEL SPIN Finalist has

the same value, the BIG WHEEL SPIN Finalist will automatically advance to ROUND #3 PLINKO®.

- At the conclusion of ROUND #2 BIG WHEEL SPIN, if none of the BIG WHEEL SPIN Finalists' Wheel Spin(s) landed on or have a combined value of one dollar (\$1.00), then the one (1) BIG WHEEL SPIN Finalist closest to one dollar (\$1.00) will automatically advance to ROUND #3 PLINKO® with a carry-over amount of fifty thousand dollars (\$50,000.00) and will become the Grand Prize Finalist. In this scenario:
 - The Grand Prize Finalist forfeits the combined monetary value from Wheel Spin #1 and Wheel Spin #2 and advances to ROUND #3 PLINKO®; and
 - The nine (9) remaining BIG WHEEL SPIN Finalists will be awarded their cumulative Prize total from Wheel Spin #1 and Wheel Spin #2 and their game play activity for the Challenge ends.

- At the conclusion of ROUND #2 BIG WHEEL SPIN, in the event there is a tie, where two (2) or more BIG WHEEL SPIN Finalists have the same combined value, including one dollar (\$1.00), there will be a **Spin Off**. In this scenario:
 - Each BIG WHEEL SPIN Finalist will be given one (1) spin of the Big Wheel; and
 - The BIG WHEEL SPIN Finalist who lands on the highest value, closest to one dollar (\$1.00) in their one (1) Wheel Spin will automatically advance to ROUND #3 PLINKO® with a carry-over amount of fifty thousand dollars (\$50,000.00) will become the Grand Prize Finalist. All other BIG WHEEL SPIN Finalists will be awarded their cumulative Prize total from Wheel Spin #1 and Wheel Spin #2 and their game play activity for the Challenge ends; and
 - The value landed on in the **Spin Off** will not be added to the BIG WHEEL SPIN Finalist's current winnings.

ROUND #3 PLINKO® GRAND PRIZE FINALE:

The one (1) Grand Prize Finalist will have the chance to participate in up to three (3) chip drops (the "**Chip Drop(s)**") on the PLINKO® Board for a chance to win a Prize of up to fifty million dollars (\$50,000,000).

ROUND #3 - CHIP DROP #1:

For Chip Drop #1, the PLINKO® Board will consist of nine (9) equally sized slots that run along the bottom and will display the following multiplier messages:

- Four (4) of the slots will display a one-times (1X) multiplier message of 1X;
- Two (2) of the slots will display a two-times (2X) multiplier message of 2X;
- Two (2) of the slots will display a five-times (5X) multiplier message of 5X; and
- One (1) of the slots will display a ten-times (10X) multiplier message of 10X.

The multiplier messages will be electronically randomized before Chip Drop #1. The Grand Prize Finalist will then be prompted to drop one (1) Chip (the “**Chip**”) on the PLINKO® Board. After Chip #1 is dropped, the multiplier messages will stop randomizing and each multiplier message will be revealed in each of the nine (9) slots. After Chip #1 lands in one (1) of the nine (9) slots, the Grand Prize Finalist’s carry-over amount of fifty thousand dollars (\$50,000.00) from ROUND #2 BIG WHEEL SPIN will be multiplied by the multiplier slot in which his or her Chip #1 lands in.

For example, if the Grand Prize Finalist’s Chip #1 lands in the ten-times (10X) multiplier slot, the Grand Prize Finalist will win five hundred thousand dollars (\$500,000.00). Or if the Grand Prize Finalist lands in the one-times (1X) multiplier slot, the Grand Prize Finalist will win fifty thousand dollars (\$50,000.00). The Grand Prize Finalist will be presented with two (2) options:

- Do not proceed to Chip Drop #2, take the Prize amount awarded from Chip Drop #1 and the Grand Prize Finalist’s game play activity for the Challenge ends; or
- Proceed to Chip Drop #2 with a carry-over amount from Chip Drop #1.

After Chip #1 is released by the Grand Prize Finalist, Chip #1 must not be touched or interfered with by anyone or anything. If Chip #1 is touched or interfered with by the Grand Prize Finalist, Chip Drop #1 will be deemed ineligible, and the Grand Prize Finalist will not receive another Chip Drop #1 attempt and the minimum one-times (1X) multiplier message will apply for Chip Drop #1. If Chip #1 is touched or interfered with by anything or anyone other than the Grand Prize Finalist, Chip Drop #1 will be deemed ineligible, and the Grand Prize Finalist will receive another Chip Drop #1 attempt.

In the event the PLINKO® Board should experience a mechanical failure, malfunction, or other such occurrence during Chip Drop #1, Chip Drop #1 will be deemed ineligible, and every effort will be made to correct the malfunction. The PLINKO® Board must be tested, approved, and deemed operable by the Challenge officials before the Grand Prize Finalist can attempt Chip Drop #1 again. If the PLINKO® Board is deemed inoperable for any reason, the Challenge will switch to an alternative manual method form of play with the same multiplier messages listed above for Chip Drop #1.

ROUND #3 - CHIP DROP #2:

For Chip Drop #2, the PLINKO® Board will consist of nine (9) equally sized slots that run along the bottom and will display the following multiplier messages:

- Four (4) of the slots will display a half-time (0.5X) multiplier message of 0.5X;
- Two (2) of the slots will display a one-times (1X) time multiplier message of 1X;
- One (1) of the slots will display a two-times (2X) multiplier message of 2X;
- One (1) of the slots will display a five-times (5X) multiplier message of 5X; and
- One (1) of the slots will display a ten-times (10X) multiplier message of 10X.

The multiplier messages will again be electronically randomized before Chip Drop #2. The Grand

Prize Finalist will then be prompted to drop one (1) Chip on the PLINKO® Board. After Chip #2 is dropped, the multiplier messages will stop randomizing and each multiplier message will be revealed in each of the nine (9) slots. After Chip #2 lands in one (1) Of the nine (9) slots, the Grand Prize Finalist's carry-over amount from Chip Drop #1 will be multiplied by the multiplier slot revealed in which his or her Chip #2 lands in.

For example, if the Grand Prize Finalist has a carry-over amount from Chip Drop #1 of five hundred thousand dollars (\$500,000.00) and the Grand Prize Finalist's Chip #2 lands in the ten-times (10X) multiplier slot, the Grand Prize Finalist will win five million dollars (\$5,000,000.00). Or if the Grand Prize Finalist's Chip #2 lands in the half times (0.5X) multiplier slot, the Grand Prize Finalist will win two hundred fifty thousand dollars (\$250,000.00). The Grand Prize Finalist will be presented with two (2) options:

- Do not proceed to Chip Drop #3, take the Prize amount awarded from Chip Drop #2 and the Grand Prize Finalist's game play activity for the Challenge ends; or
- Proceed to Chip Drop #3 with a carry-over amount from Chip Drop #2.

After Chip #2 is released by the Grand Prize Finalist, Chip #2 must not be touched or interfered with by anyone or anything. If Chip #2 is touched or interfered with by the Grand Prize Finalist, Chip Drop #2 will be deemed ineligible, and the Grand Prize Finalist will not receive another Chip Drop #2 attempt and the minimum half-times (0.5X) multiplier message will apply for Chip Drop #2. If Chip #2 is touched or interfered with by anything or anyone other than the Grand Prize Finalist, Chip Drop #2 will be deemed ineligible, and the Grand Prize Finalist will receive another Chip Drop #2 attempt.

In the event the PLINKO® Board should experience a mechanical failure, malfunction, or other such occurrence during Chip Drop #2, Chip Drop #2 will be deemed ineligible, and every effort will be made to correct the malfunction. The PLINKO® Board must be tested, approved, and deemed operable by the Challenge officials before the Grand Prize Finalist can attempt Chip Drop #2 again. If the PLINKO® Board is deemed inoperable for any reason, the Challenge will switch to a alternative manual method form of play with the same multiplier messages listed above for Chip Drop #2.

ROUND #3 - CHIP DROP #3:

For Chip Drop #3, the PLINKO® Board will consist of nine (9) equally sized slots that run along the bottom and will display the following multiplier messages:

- Six (6) of the slots will display a half-time (0.5X) multiplier message of 0.5X;
- One (1) of the slots will display a two-times (2X) multiplier message of 2X;
- One (1) of the slots will display a five-times (5X) multiplier message of 5X; and
- One (1) of the slots, will display a ten-times (10X) multiplier message of 10X.

The multiplier messages will again be electronically randomized before Chip Drop #3. The Grand

Prize Finalist will then be prompted to drop one (1) Chip on the PLINKO® Board. After Chip #3 is dropped, the multiplier messages will stop randomizing and each multiplier message will be revealed in each of the nine (9) slots. After Chip #3 lands in one (1) Of the nine (9) slots, the Grand Prize Finalist's carry-over amount from Chip Drop #2 will be multiplied by the multiplier slot revealed in which his or her Chip #3 lands in and the game play activity of the Challenge ends.

For example, if the Grand Prize Finalist has a carry-over amount from Chip Drop #2 of five million dollars (\$5,000,000.00) and the Grand Prize Finalist's Chip #3 lands in the ten times (10X) multiplier slot, the Grand Prize Finalist will win fifty million dollars (\$50,000,000.00). Or if the Grand Prize Finalist's Chip #3 lands in the half times (0.5X) multiplier slot, the Grand Prize Finalist will win two million five hundred thousand dollars (\$2,500,000.00).

After Chip #3 is released by the Grand Prize Finalist, Chip #3 must not be touched or interfered with by anyone or anything. If Chip #3 is touched or interfered with by the Grand Prize Finalist, Chip Drop #3 will be deemed ineligible, and the Grand Prize Finalist will not receive another Chip Drop #3 attempt and the minimum half-times (0.5X) multiplier message will apply for Chip Drop #3. If Chip #3 is touched or interfered with by anything or anyone other than the Grand Prize Finalist, Chip Drop #3 will be deemed ineligible, and the Grand Prize Finalist will receive another Chip Drop #3 attempt.

In the event the PLINKO® Board should experience a mechanical failure, malfunction, or other such occurrence during Chip Drop #3, Chip Drop #3 will be deemed ineligible, and every effort will be made to correct the malfunction. The PLINKO® Board must be tested, approved, and deemed operable by the Challenge officials before the Grand Prize Finalist can attempt Chip Drop #3 again. If the PLINKO® Board is deemed inoperable for any reason, the Challenge will switch to an alternative manual method form of play with the same multiplier messages listed above for Chip Drop #3.

*****All Prizes of one million dollars (\$1,000,000.00) and above will be paid as thirty (30) year annuities. Upon LOTTERY approval, lump-sum payments may be awarded. The Grand Prize Finalist may elect to receive a lump-sum, one-time payment of thirty-six million dollars (\$36,000,000.00) in lieu of the fifty million dollars (\$50,000,000.00) annuity stream. In the case of the Grand Prize Finalist's death, any remaining annuitized payments will continue to be made to the estate of the deceased.***

The minimum Prize amount to be won is twelve thousand five hundred dollars (\$12,500.00) if the Grand Prize Finalist elects to play through all three (3) Chip Drops and lands on a half-time (0.5X) multiplier slot in Chip Drop #2 and in Chip Drop #3. For example:

- *With a carry-over amount of fifty thousand dollars (\$50,000.00), if after Chip Drop #1, the Grand Prize Finalist's Chip #1 lands on a one-times (1X) multiplier slot, the Grand Prize Finalist will have fifty thousand dollars (\$50,000.00);*

- *If the Grand Prize Finalist decides to move onto Chip Drop #2 with a carry-over amount of fifty thousand dollars (\$50,000.00) and the Grand Prize Finalist's Chip #2 lands on a half-time (0.5X) multiplier slot, the Grand Prize Finalist will have twenty-five thousand dollars (\$25,000.00); and*
- *If the Grand Prize Finalist decides to move onto Chip Drop #3 with a carry-over amount of twenty-five thousand dollars (\$25,000.00) and the Grand Prize Finalist's Chip #3 lands again on a half-time (0.5X) multiplier slot, the Grand Prize Finalist will be awarded twelve thousand five hundred dollars (\$12,500.00) and their game play activity for the Challenge ends.*

PRIZE ALLOCATION

Prize allocation for each Contestant or Finalist will be awarded as detailed above.

All Prizes awarded during the live Challenge are the sole responsibility of SG and are underwritten by a third party. Prizes are not considered won by a Contestant or Finalist, and are not payable unless and until the third-party underwriter of such Prizes, SG's Drawing Manager and the independent Game auditor certify that the Game has been conducted appropriately and in accordance, in all material respects with the Challenge and Security Procedures, that a Contestant or Finalist has validly won the Prize pursuant to the Challenge and Security Procedures and is entitled to receive the Prize, and the third-party underwriter of such Prize has accepted the obligation to pay the Prize to the winning Contestant or Finalist. Participating Lotteries shall have no liability for any Prizes awarded in the during the live Challenge. Prior to dismissal, winning Contestant or Finalists are reminded that their Prize winnings will be sent to them as per the terms and conditions of the Challenge, subject to the condition that the Contestant or Finalist meets all eligibility requirements and remains in compliance with these Official Challenge Details which each Contestant or Finalist is required to duly execute in order to participate in the Challenge.

Prizes are not for resale and are not transferable.

All taxes on any Prizes are the responsibility of the Contestant or Finalist. The total amount of the Prizes awarded at the live Challenge by the Contestants or Finalists will be provided to each Contestant or Finalist as outlined in these Official Challenge Details. SG or its designated agent shall withhold from all Prizes the minimum required Federal and State withholding taxes and shall deposit said withholdings on behalf of the Contestants or Finalists to the appropriate agencies. Each Contestant or Finalist must supply a complete and valid IRS Form W-9 to SG prior to and as a condition of receiving a Prize. The Contestants or Finalists shall receive an IRS Form W2G from SG and a copy shall be provided to the Lottery, upon request.

Contestants or Finalists release Producer and its parents, subsidiaries, affiliates or divisions, and all persons and entities connected with the Challenge, of any and all liability in connection

with any such taxes.

PUBLICITY

Except where prohibited, participation in the Challenge constitutes each Contestant's or Finalist's consent to Producer's and its agents' use of Contestant's or Finalist's name, likeness, photograph, voice, opinions and/or hometown and state for promotional purposes in any media, worldwide, without further payment, consideration or notification.

REPRESENTATIONS, WARRANTIES AND INDEMNITY

Each Contestant or Finalist represents and warrants that he or she has read, understands, and will follow the Official Challenge Details. Contestant or Finalist agrees (as permitted by applicable law) to indemnify and hold the Producer, from and against any and all claims, liabilities, costs and expenses, (including reasonable attorney's fees) arising from a breach by the Contestant or Finalist of any representation, warranty or covenant made by such Contestant or Finalist in connection with his or her acceptance of these Official Challenge Details.

WAIVER OF LIABILITY AND RELEASE

By participating in the Challenge, Contestant or Finalist discharges and fully releases and agrees to hold harmless, Producer and any other entities associated with the Challenge, and all of their respective officers, directors, employees, agents and representatives, (the "Released Parties") from any and all liability, injury, damage or loss that may occur, directly or indirectly, in whole or in part, from or in connection with the Contestant or Finalist's participation in the Challenge or from the receipt or use of any Prize or from any activity related to the receipt or use of any Prize. By receipt of a Prize, each Contestant or Finalist agrees to release and hold harmless the Released Parties from and against any claim or cause of action, including, but not limited to, personal injury, death, or damage to or loss of property, arising out of participation in the Challenge or receipt or use or misuse of any Prize.

LIMITATIONS OF LIABILITY

The Producer is not responsible for computer hardware or software malfunctions, failures or difficulties, or other errors or problems of any kind whether human, mechanical, electronic, network, computer, typographical, printing or otherwise relating to or in connection with the Challenge, including, without limitation, errors or difficulties which may occur in connection with the administration of the Challenge, the announcement of Prizes, functionality of the application or in any Challenge related materials. The Producer is also not responsible for any

incorrect or inaccurate information, whether caused by a Contestant or Finalist, tampering, hacking, or by any applications, equipment or programming associated with or utilized in the Challenge. The Producer is not responsible for any injury or damage to persons or property, which may be caused, directly or indirectly, in whole or in part, from Contestant or Finalist's participation in the Challenge or receipt or use or misuse of any Prize.

Neither the Lottery, SG, nor other companies, including, but not limited to FremantleMedia North America, Inc. and/or FremantleMedia Netherlands B.V. directly associated with the Challenge shall be responsible to Challenge entrants or to any other person for data entry errors resulting from or caused by the entering, keying or mis-keying of the required ticket information by Challenge entrants.

ANY ATTEMPT BY A CONTESTANT OR FINALIST TO DELIBERATELY DAMAGE OR UNDERMINE THE CHALLENGE OR LEGITIMATE OPERATION OF THE CHALLENGE IS A VIOLATION OF CRIMINAL AND CIVIL LAWS AND SHOULD SUCH AN ATTEMPT BE MADE; PRODUCER WILL DISQUALIFY ANY SUCH CONTESTANT OR FINALIST AND RESERVE THE RIGHT TO SEEK DAMAGES (INCLUDING ATTORNEYS' FEES) AND OTHER REMEDIES FROM ANY SUCH CONTESTANT OR FINALIST TO THE FULLEST EXTENT PERMITTED BY LAW.

ADDITIONAL RULES AND PROCEDURES

In the event the Producer needs to stop the Challenge for any reason (including but not limited to human, mechanical, equipment failure, rule violation, or safety issues), the Contestants or Finalists and/or the Challenge pieces (i.e., *PUNCH A BUNCH™ Board*, *Envelopes*, *BIG WHEEL*, and *PLINKO® Board*) may be reset to a particular position, or the entire Challenge may be thrown out and restarted from the beginning, at Producer's sole and absolute discretion. Producer reserves the right to modify these guidelines at any time, with or without notice, in its sole discretion. All Challenge rounds will be audited by an independent auditor(s).

ADDITIONAL ADDENDA AND/OR GUIDELINES

Any additional addenda and/or guidelines required by Producer for the Challenge will be provided to and/or briefed to the Contestants or Finalists prior to the Challenge and such guidelines and/or addenda, whether delivered in writing, or verbally during the Challenge, will be deemed added to this document and fully incorporated herein.

SOCIAL MEDIA USAGE

At no time during the Challenge shall the Contestants or Finalists or their Guest be allowed to take photographs or videos. All game play is proprietary and not for public viewing. No photos or video of the Challenge Prize play are permitted to be posted to any Social Media outlet. Use of

cell phones, cameras or video cameras is strictly prohibited.

MISCELLANEOUS GUIDELINES

Any and all advice that may be given by the Challenge Host, who will be selected by Producer in its sole discretion, the audience, other Contestants or Finalists, Producers and/or other production personnel will be taken at the Contestant's or Finalist's sole risk. Contestant or Finalists solely are responsible for any decisions they make or actions they take within the confines of the Challenge.

Contestants or Finalists must make themselves available for the entire Challenge (and any additional time reasonably requested by Producer) for the purpose of conducting the Challenge.

At no time may a Contestant or Finalist attempt to impede, hinder or interfere with a fellow Contestant or Finalist at any time during the Challenge. Doing so may result in disqualification by the Producer, in its sole and absolute discretion.

No Contestant or Finalist may collude with any other Contestant or Finalist, Host, audience member, production personnel or otherwise try to "fix" (i.e., predetermine) the result of any portion of the Challenge.

Unless approved in writing by Producer, Contestants or Finalists are not permitted to share any Prizes with any other Contestants or Finalists. Contestants or Finalists will be monitored throughout the production.

If applicable, Contestants or Finalists and guests shall follow all health and safety protocols, including always wearing a facemask and following social distancing guidelines, as instructed by the event's staff and volunteers and all federal, state, and local guidelines relating to COVID-19.

SG reserves the right to change, add to, delete from, modify or amend these Challenge Details at any time at its sole discretion.

Employees of the Lottery, SG, FremantleMedia North America, Inc., FremantleMedia Netherlands B.V. or other companies associated with the Challenge, as well as their immediate families (spouses, parents, siblings and children) and household members of each such employee, are not eligible to participate in the Challenge.

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